

Densest subgraphs, iterative peeling, and supermodularity

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COMP 5112 Project Presentation

Outline

1. Densest subgraph problem (**DSP**): motivation and definitions
2. Peeling, iterative peeling for graphs (**Greedy++**); associated guarantees
3. Densest supermodular set problem (**DSSP**)
 - i. Iterative peeling for DSSP (**SuperGreedy++**)
 - ii. **Convergence** of iterative peeling for DSSP
4. References

This presentation is primarily based on the work of Boob et. al (2019)

Flowless: Extracting Densest Subgraphs Without Flow Computations

and the work of Chekuri, Quanrud, Torres (2022)

Densest Subgraph: Supermodularity, Iterative Peeling, and Flow

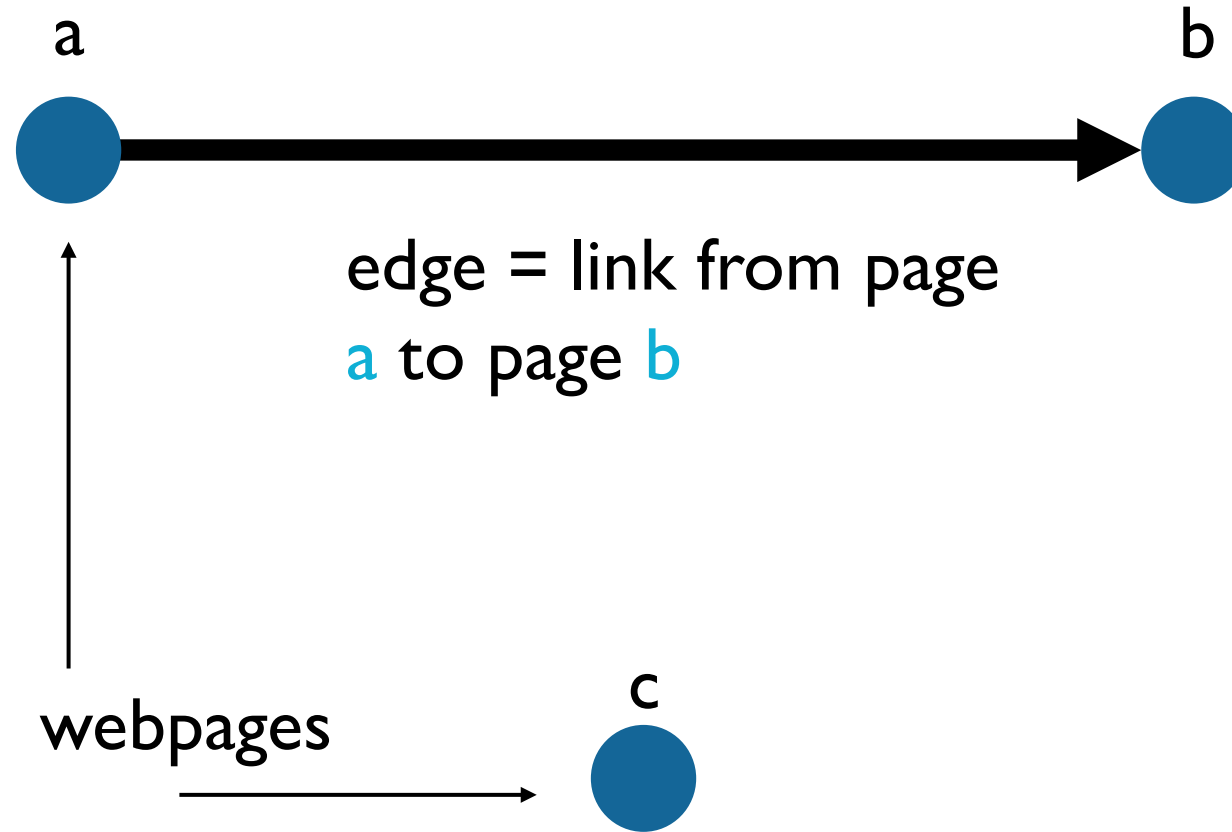
Part 1:

The Densest Subgraph Problem (DSP)

(motivation and definitions)

Many real-world problems can be formulated as finding “clusters” in graphs or optimizing “density measures” on graphs.

community detection



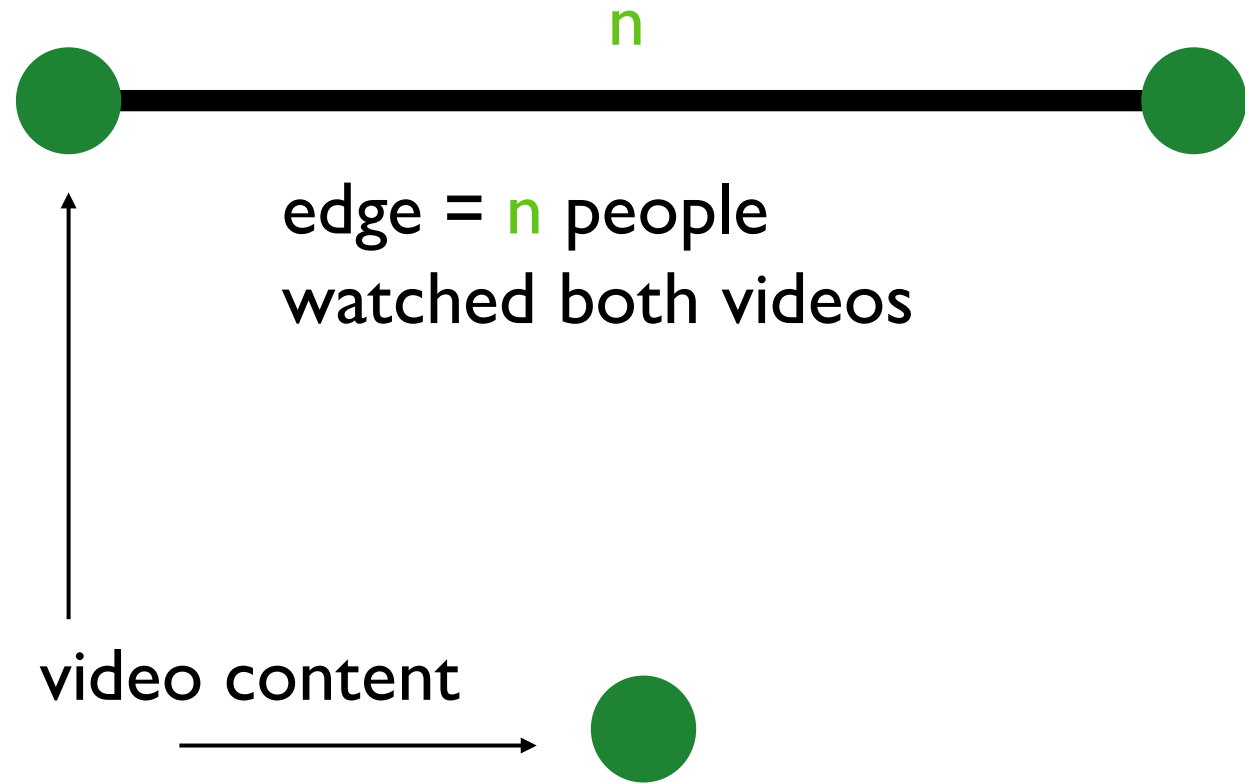
(Kleinberg, 1999)

community detection

- how do we detect groups of web pages that are related to each other?
- how do we find the “authoritative” web pages?

(Kleinberg, 1999)

topic clustering



(Tsourakakis, Chen, SDM 2021)

topic clustering

- how do we decide which content is similar?
- which groups of related content are the most popular?
- “large near-clique extraction” based on “thematic coherence”

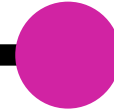
(Tsourakakis, Chen, SDM 2021)

“text networks”

president



election



edge = words said in
the same sentence

basketball



(Chen, Saad, 2012)
(Corman et. al, 2002)

“text networks”

- which groups of words appear most frequently together?
- what is the topic of the text?
- used in linguistics
- “centering resonance analysis”

(Chen, Saad, 2012)
(Corman et. al, 2002)

This has motivated the study of associated techniques:

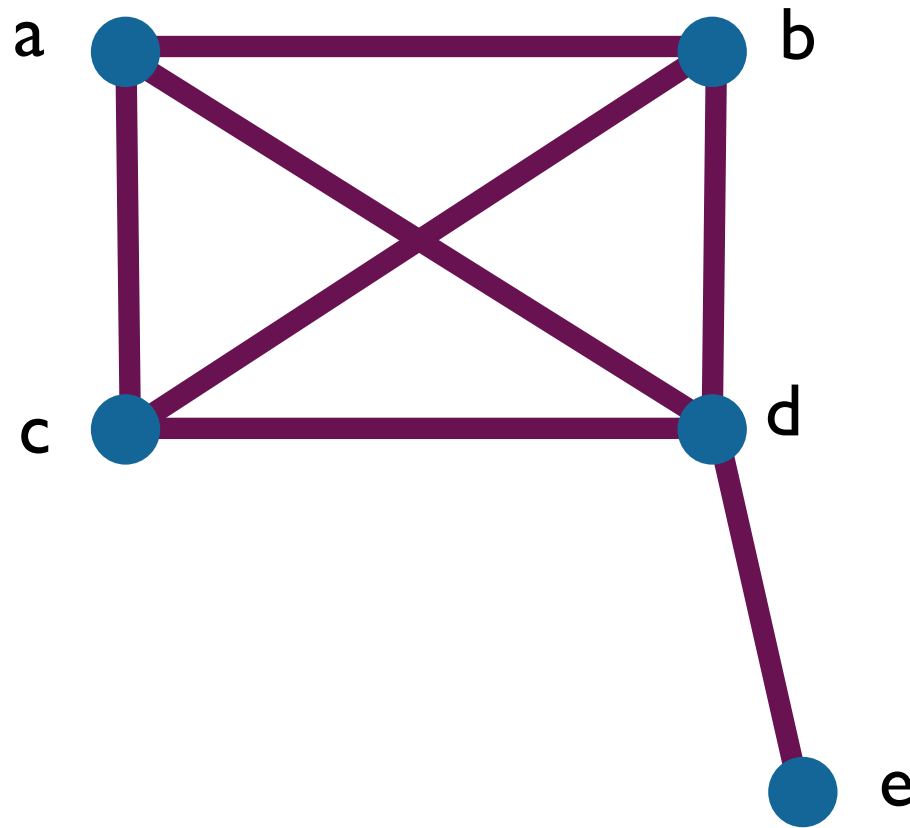
- correlation mining (finance, neuroscience, genetics, etc.)
- graph clustering, graph compression
- “dense subgraph discovery” (there are multiple variants)

In the broadest sense, the DSP asks us to find the subgraph that **maximizes** some measure of **density**.

- **input:** a graph G , a density function f
- **output:** the subgraph of G with the highest density under f

Formally, we often find the subset of the vertices that **induces** the densest subgraph.

graph theory (definitions)

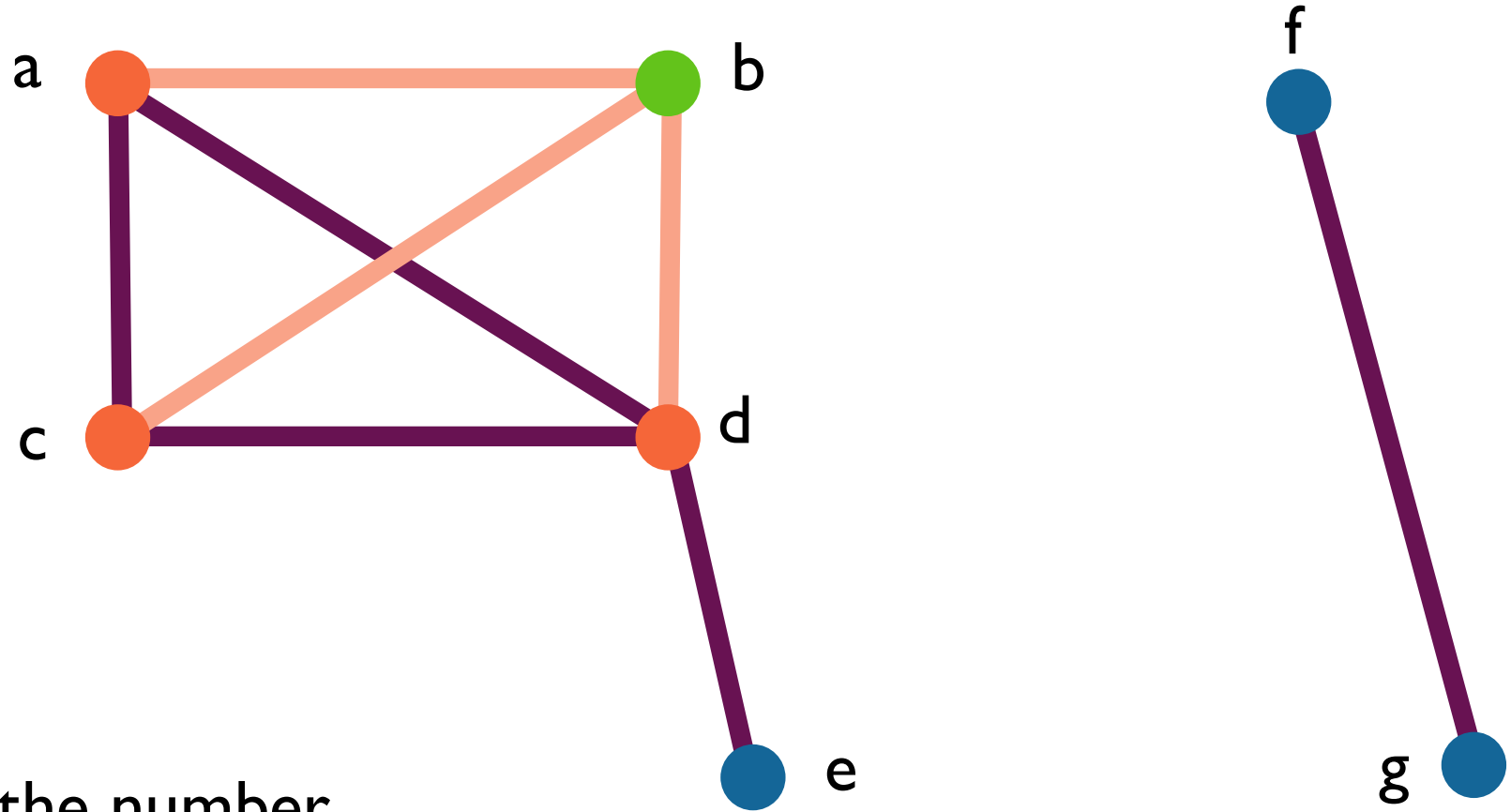


$$G = (V, E)$$

$$\text{order} = |V| = n = 7$$

$$\text{size} = |E| = m = 8$$

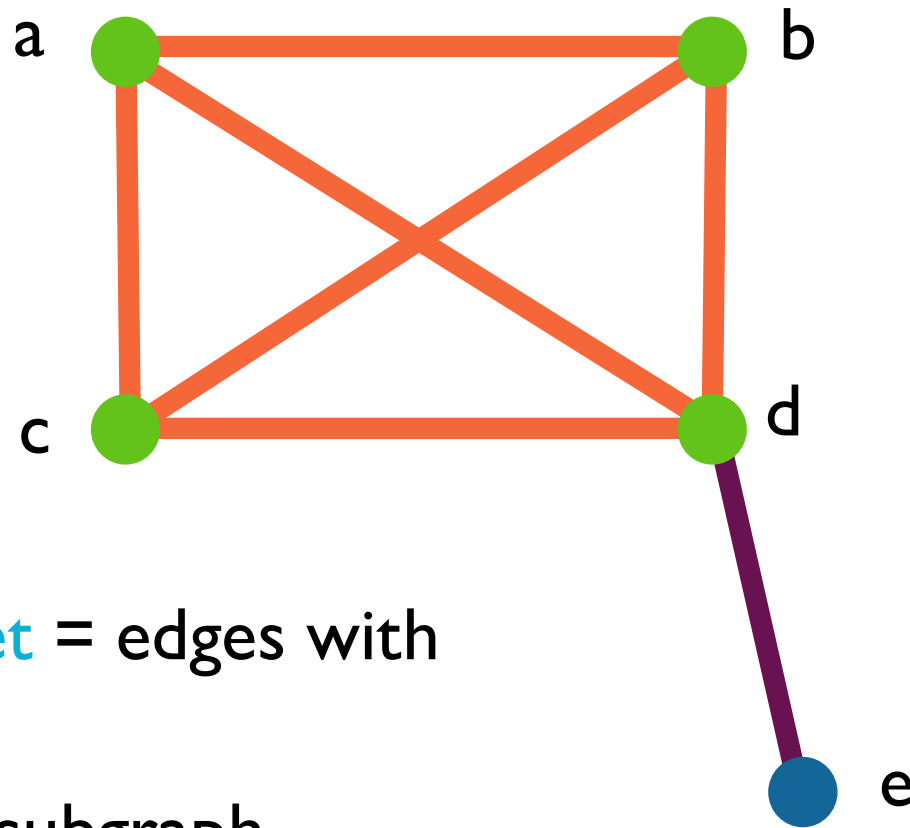
graph theory (definitions)



$$\text{deg}(b) = |\text{nbr}(b)| = 3$$

alternatively, $\text{deg}(b)$ is the number of edges connected to b

graph theory (definitions)



$S = \{a, b, c, d\}$

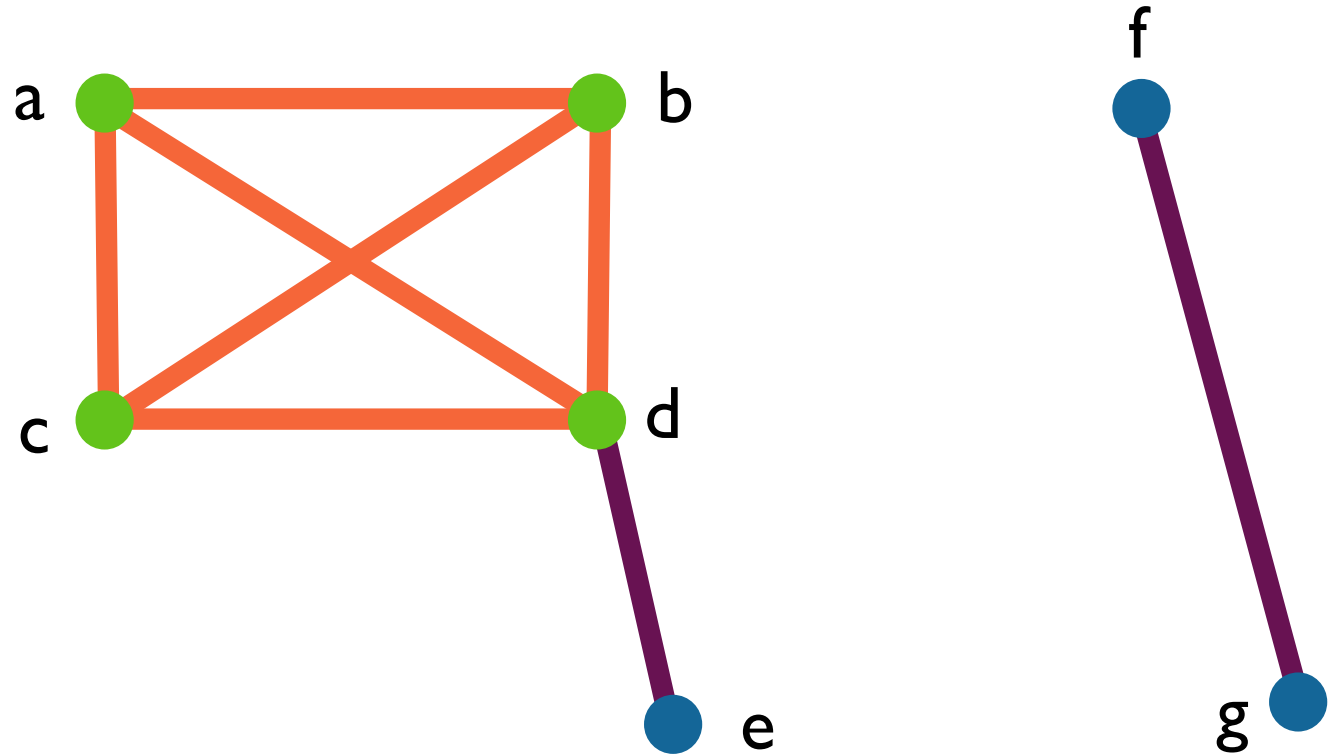
$E(S)$ = induced edge set = edges with both endpoints in S

$G[S] = (S, E(S))$ is the subgraph induced by S

the densest subgraph problem

The **density** of a graph is the number of **edges** it has divided by the number of **vertices**.

We want to find the subgraph that induces the **highest density** (largest average degree).



Here, the densest subgraph is **induced** by the set $S = \{a, b, c, d\}$.

The DSP, formally.

Given a graph $G = (V, E)$, let $S \subseteq V$. Then $G[S] = (S, E(S))$ and

$$\text{density}(S) = \frac{|E(S)|}{|S|}$$

We want to find the subgraph with the **optimal density**, λ^* :

$$\lambda^* = \max_{S \subseteq V} \frac{|E(S)|}{|S|}$$

Part 2:

Iterative peeling for graphs (Greedy++)

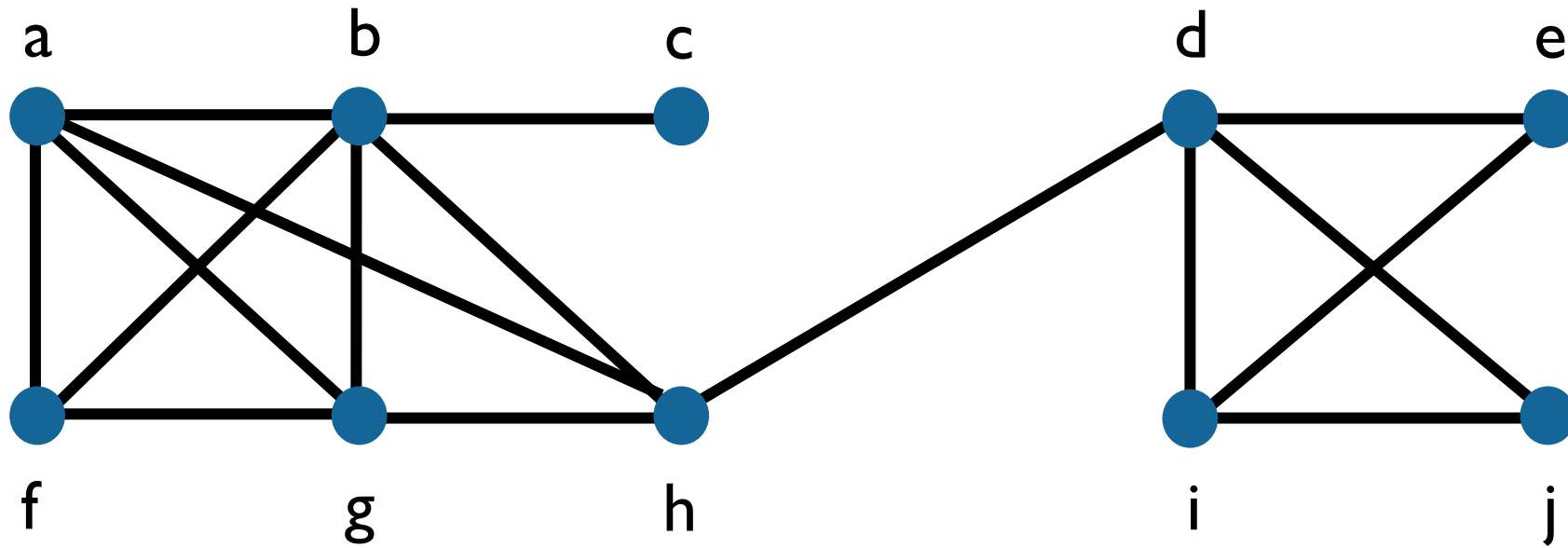
(history, algorithms, and associated results)

peeling: an algorithm

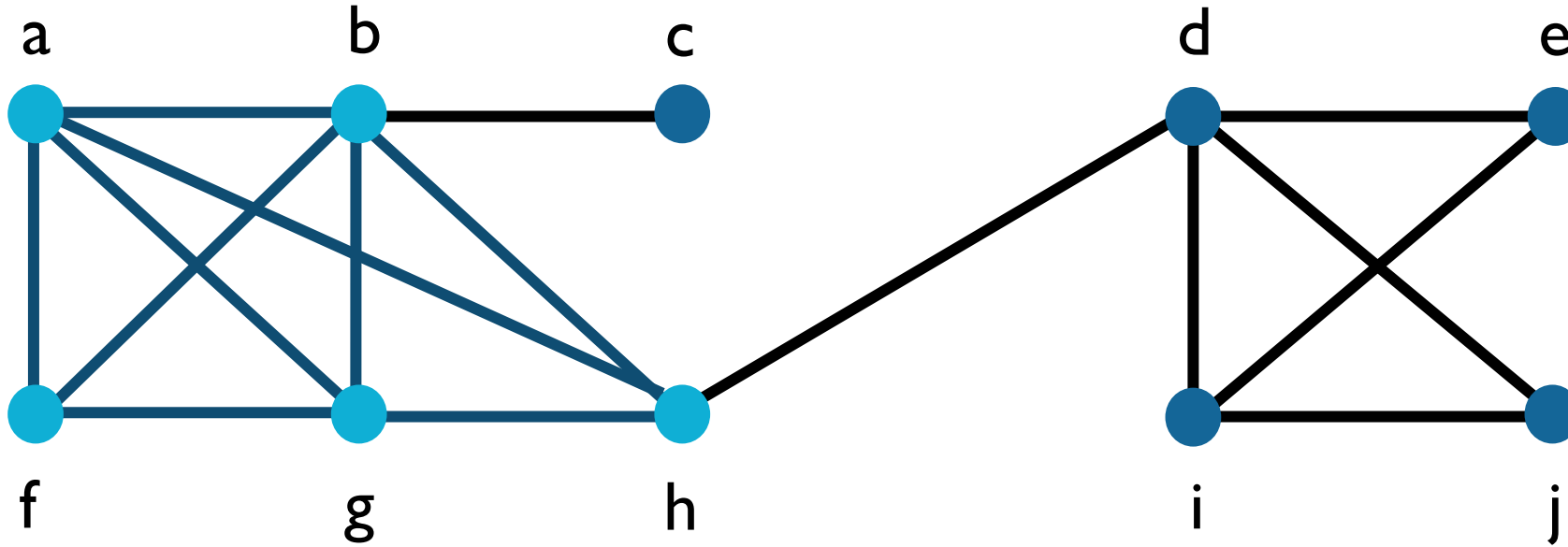
- Given a graph, repeatedly remove the vertex with the current lowest degree, as well as all edges attached to it.
- From this, we get an ordering v_1, v_2, \dots, v_n of vertices, where v_i is the i_{th} vertex in the removal order.
- We choose the suffix $S_i = \{v_i, v_{i+1}, \dots, v_n\}$ that induces the subgraph with the highest density λ .

(Asahiro et. al, 1996; Charikar, 2000)

peeling: an algorithm



peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $16/10 = 1.6$

highest density:
 $16/10 = 1.6$

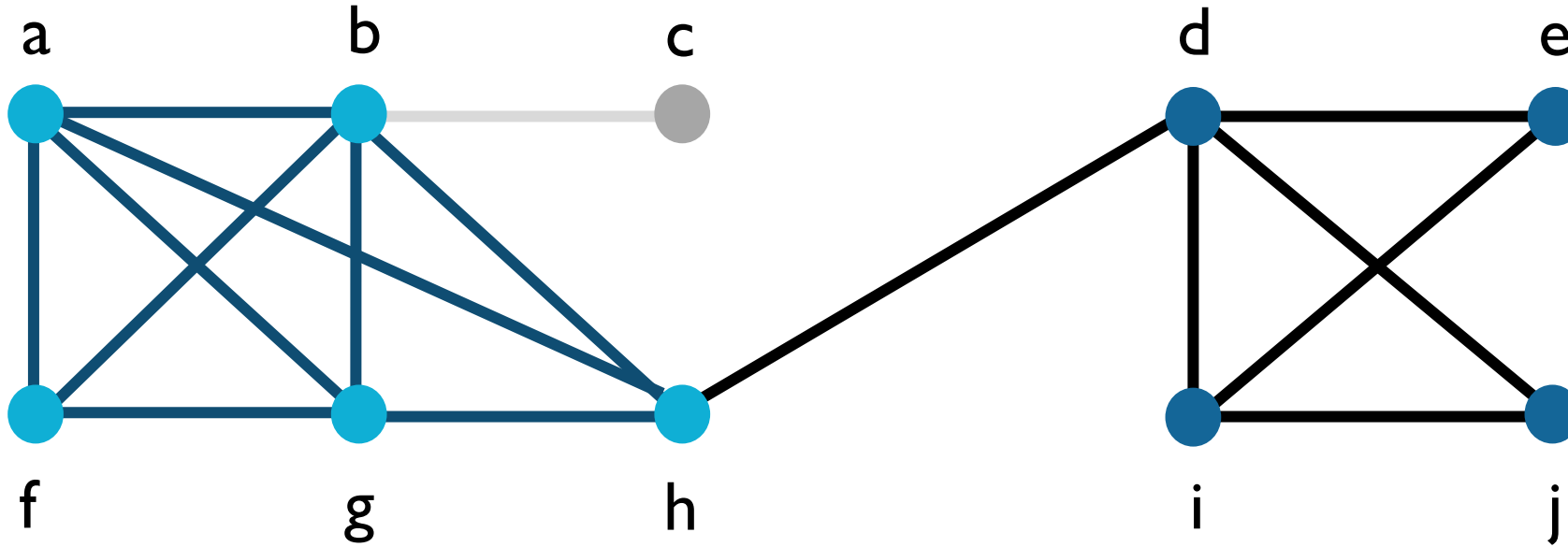
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 3 | 3 | 2 |
| | | | | | | | | | |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $15/9 = 1.6666667$

highest density:
 $15/9 = 1.6666667$

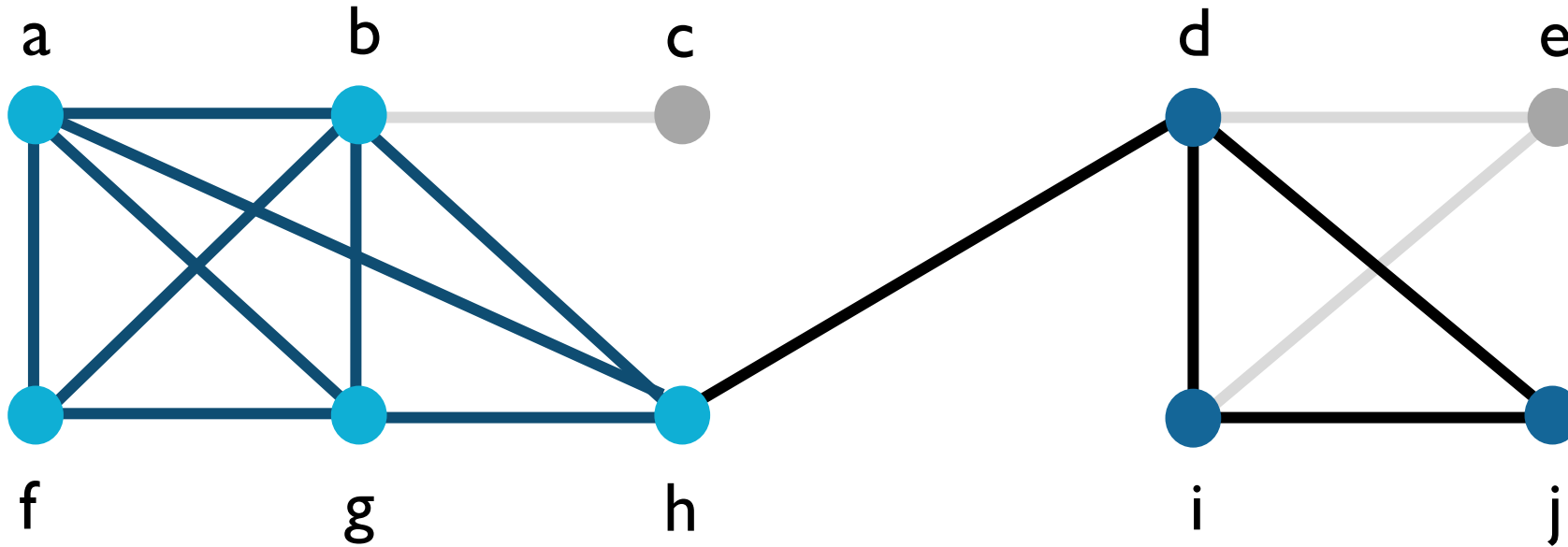
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| 4 | 4 | X | 4 | 2 | 3 | 4 | 3 | 3 | 2 |
| | | 1 | | | | | | | |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $13/8 = 1.625$

highest density:
 $15/9 = 1.6666667$

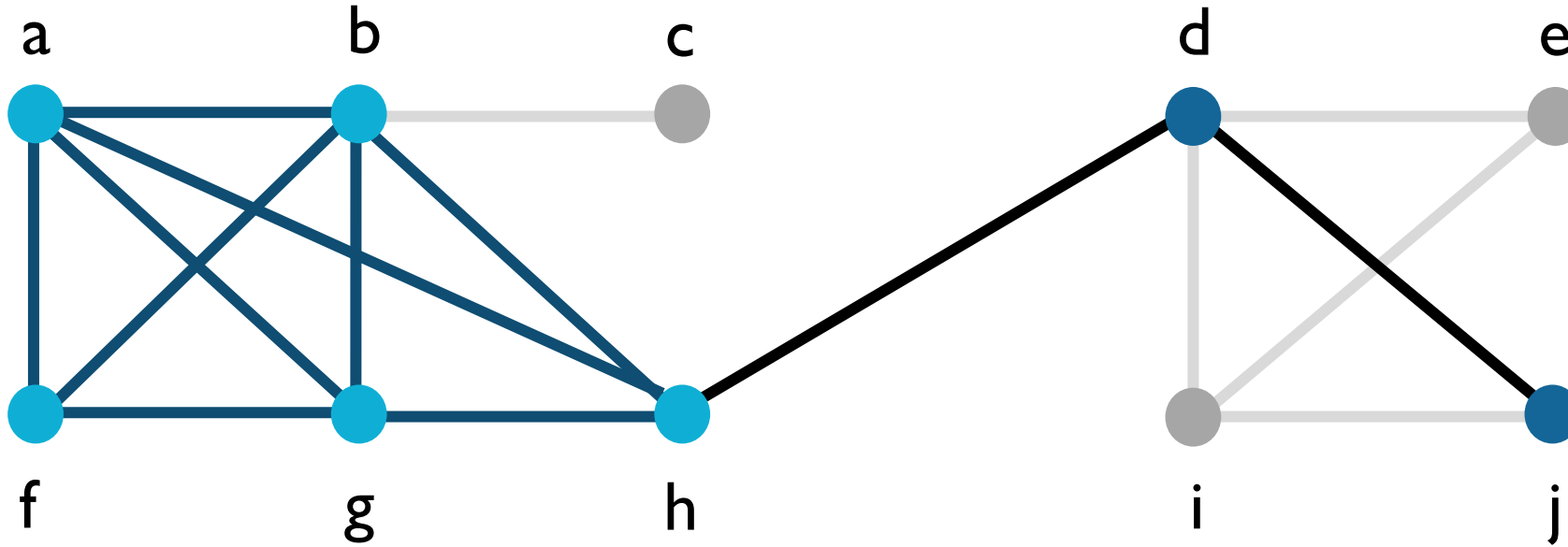
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| 4 | 4 | X | 3 | X | 3 | 4 | 3 | 2 | 2 |
| | | 1 | | 2 | | | | | |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $11/7 = 1.625$

highest density:
 $15/9 = 1.6666667$

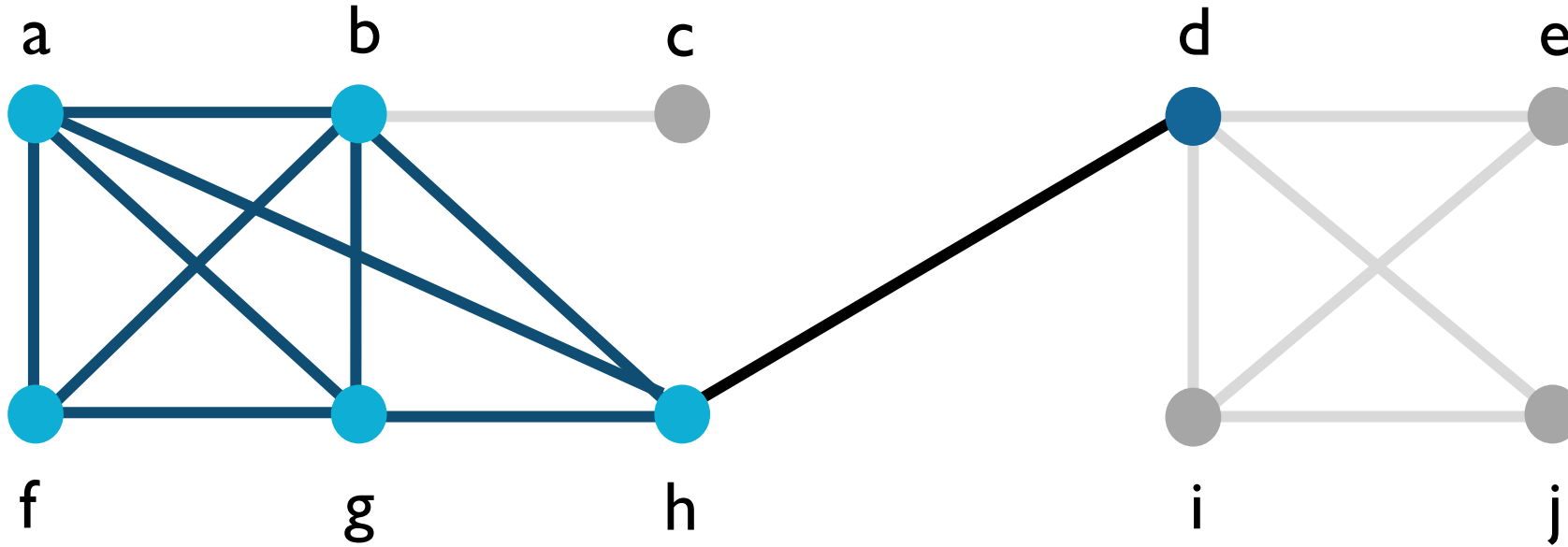
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| 4 | 4 | X | 2 | X | 3 | 4 | 3 | X | 1 |
| | | 1 | | 2 | | | | 2 | |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $10/6 = 1.6666667$

highest density:
 $15/9 = 1.6666667$

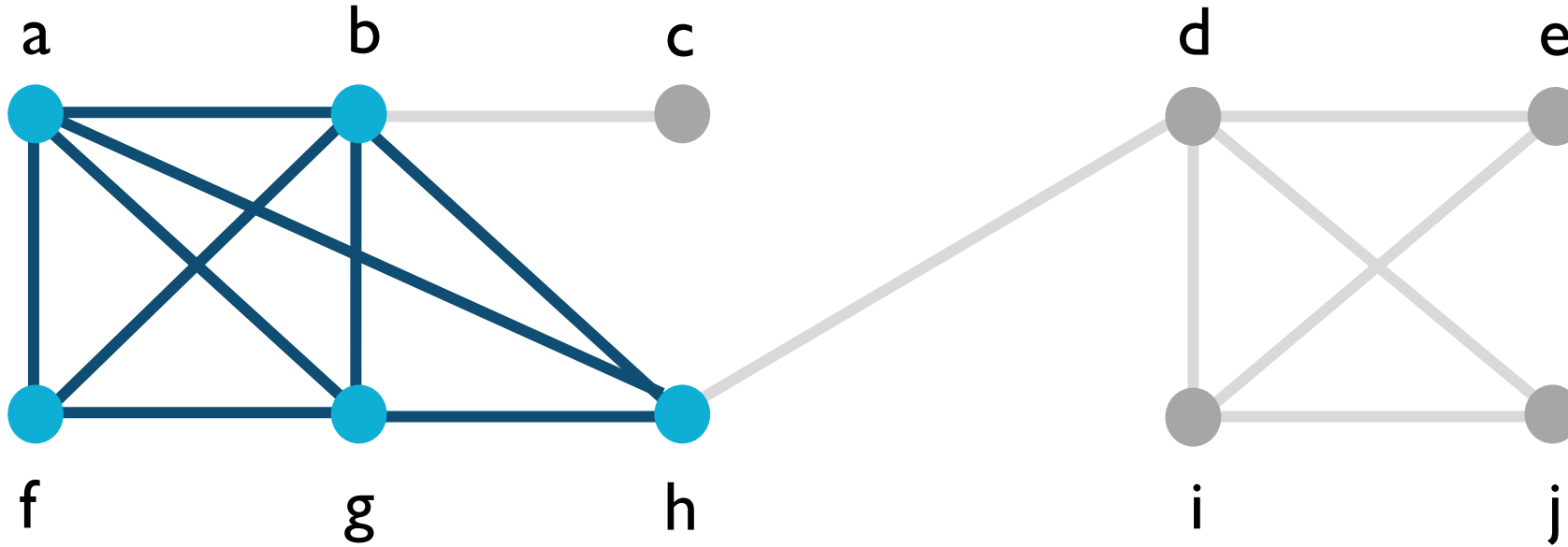
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| 4 | 4 | X | 1 | X | 3 | 4 | 3 | X | X |
| | | 1 | | 2 | | | | 2 | 1 |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $9/5 = 1.8$

highest density:
 $9/5 = 1.8$

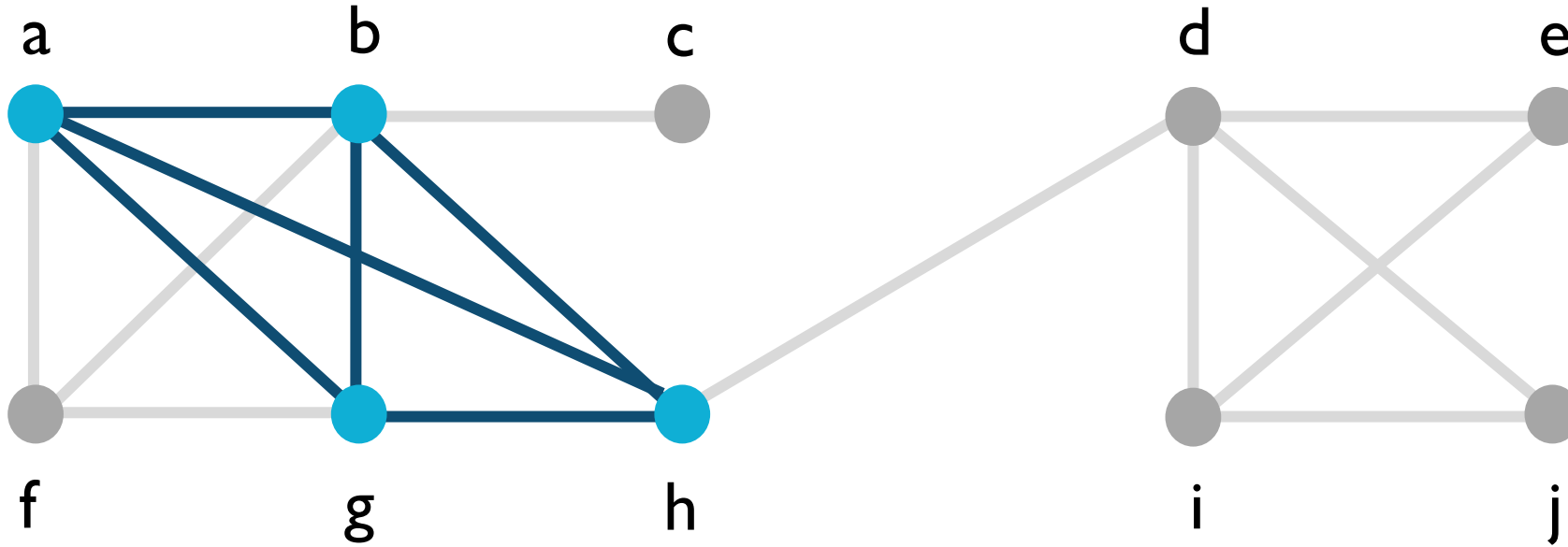
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| 4 | 4 | X | X | X | 3 | 4 | 3 | X | X |
| | | 1 | 1 | 2 | | | | 2 | 1 |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $6/4 = 1.5$

highest density:
 $9/5 = 1.8$

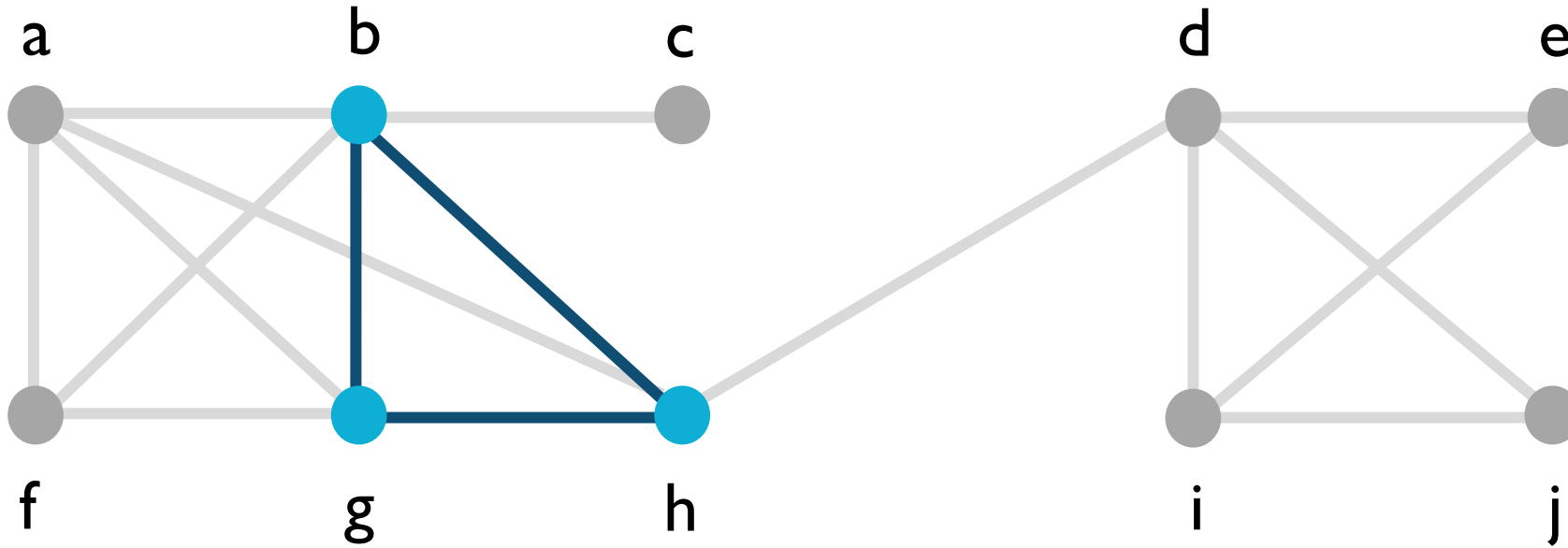
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| 3 | 3 | X | X | X | X | 3 | 3 | X | X |
| | | 1 | 1 | 2 | 3 | | | 2 | 1 |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $3/3 = 1$

highest density:
 $9/5 = 1.8$

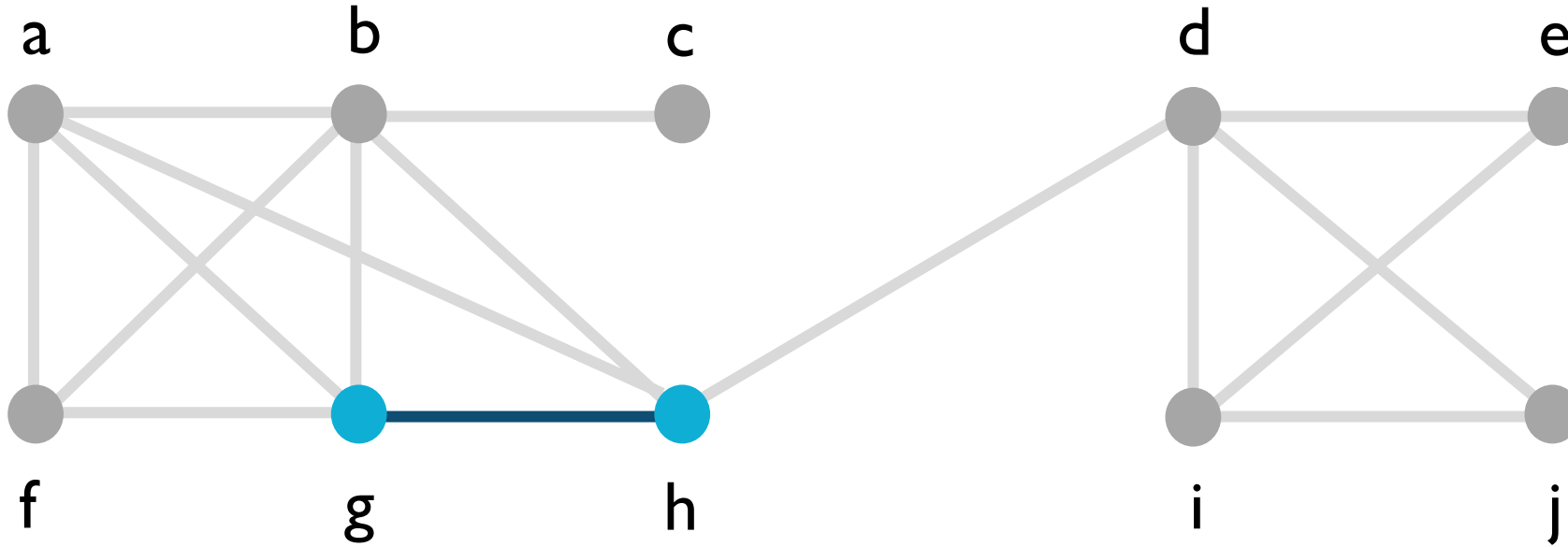
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| X | 2 | X | X | X | X | 2 | 2 | X | X |
| 3 | | 1 | 1 | 2 | 3 | | | 2 | 1 |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $1/2 = 0.5$

highest density:
 $9/5 = 1.8$

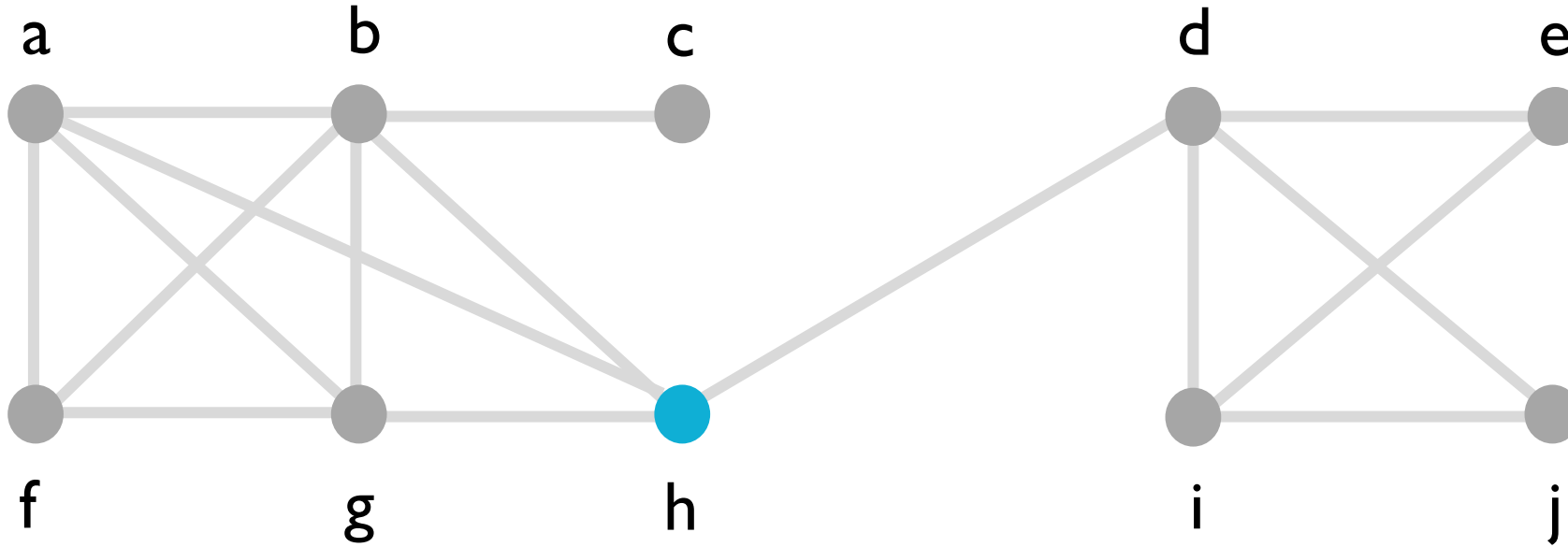
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| X | X | X | X | X | X | 1 | 1 | X | X |
| 3 | 2 | 1 | 1 | 2 | 3 | | | 2 | 1 |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $0/1 = 0$

highest density:
 $9/5 = 1.8$

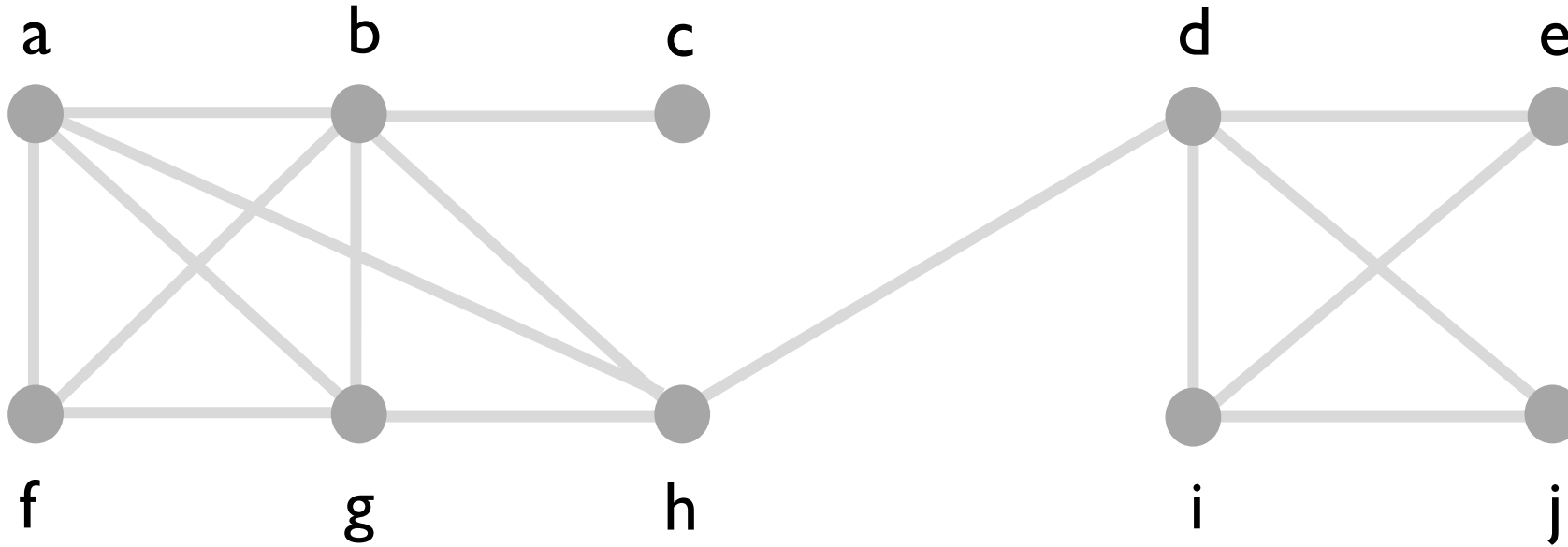
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| X | X | X | X | X | X | X | 0 | X | X |
| 3 | 2 | 1 | 1 | 2 | 3 | 1 | | 2 | 1 |

degree

curr. degree

final degree

peeling: an algorithm



optimal density:
 $9/5 = 1.8$

current density:
 $0/0 = \text{undefined}$

highest density:
 $9/5 = 1.8$

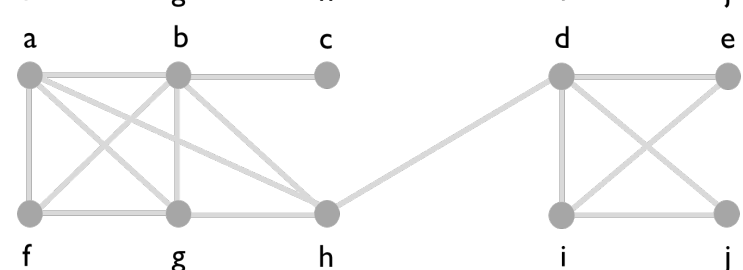
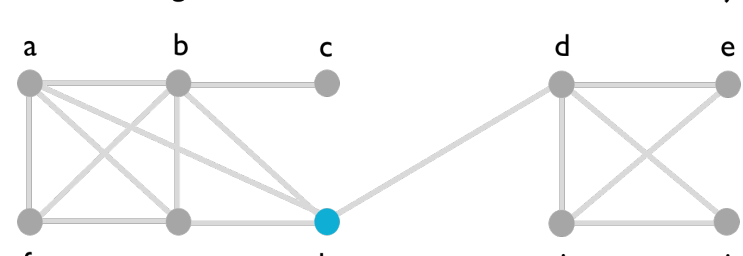
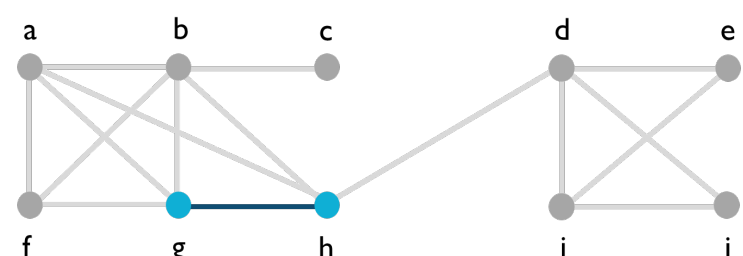
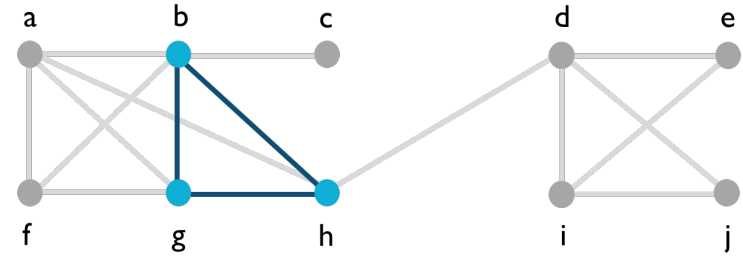
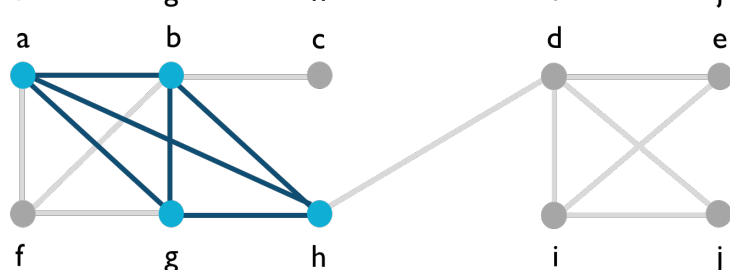
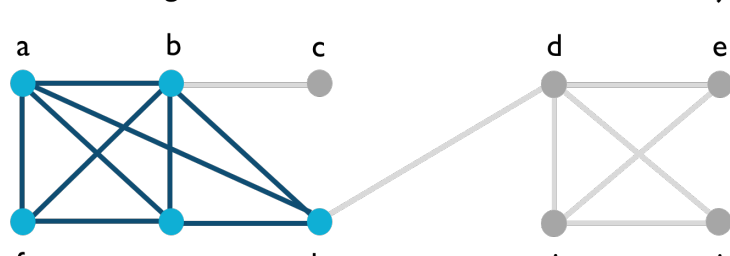
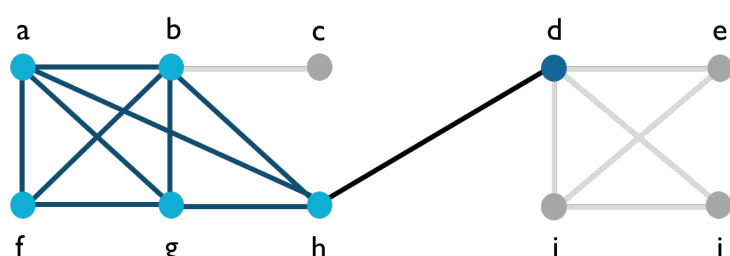
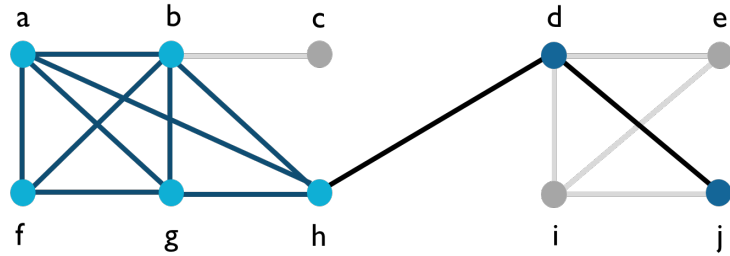
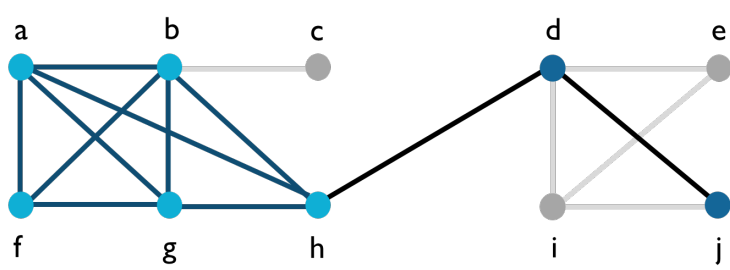
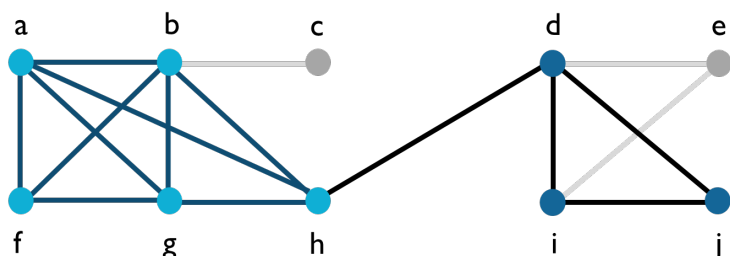
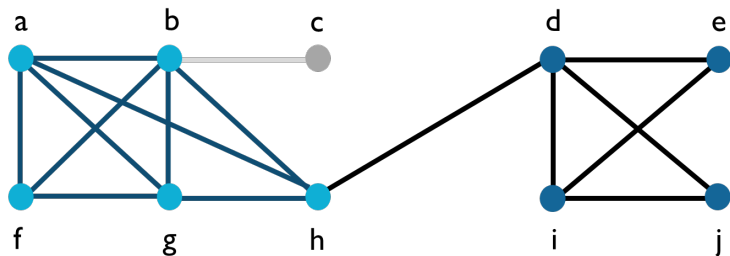
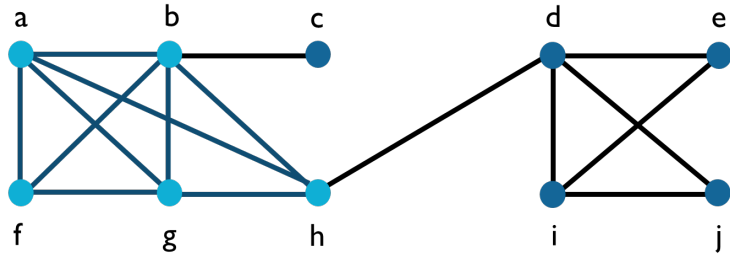
| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| X | X | X | X | X | X | X | 1 | X | X |
| 3 | 2 | 1 | 1 | 2 | 3 | 1 | 0 | 2 | 1 |

degree

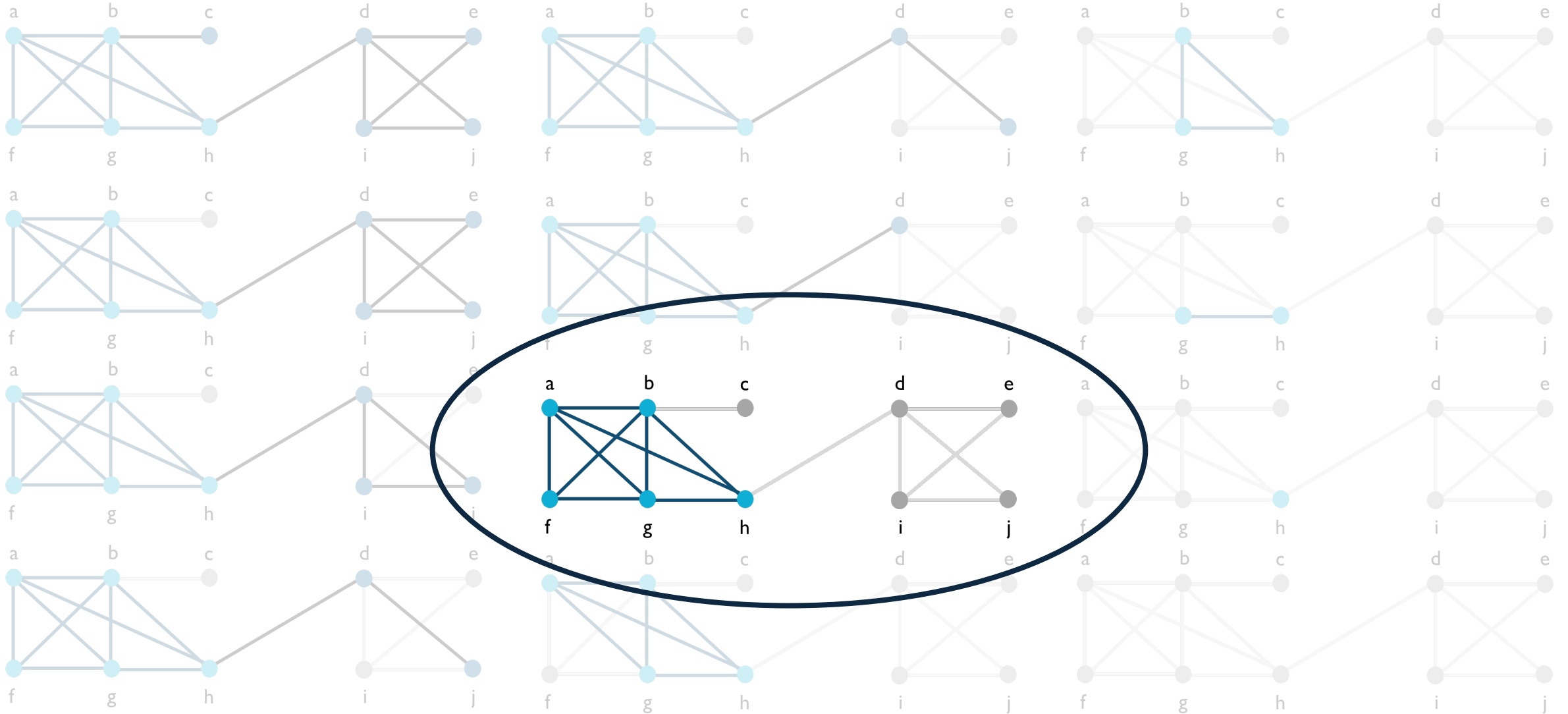
curr. degree

final degree

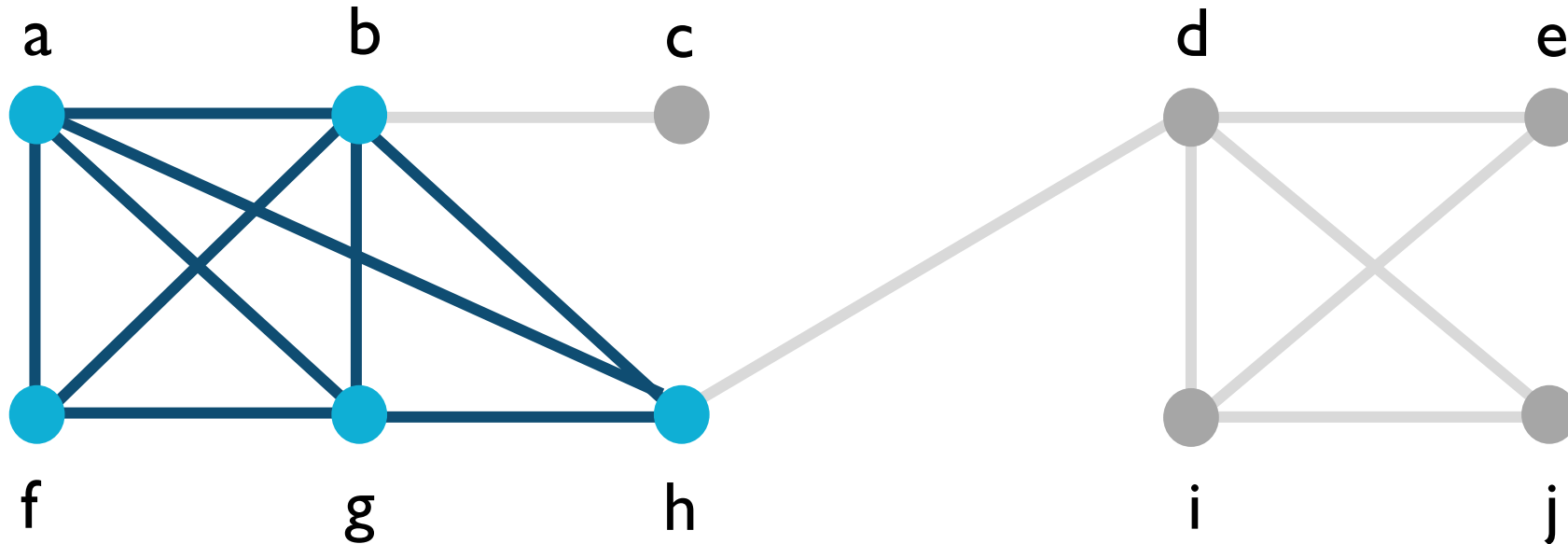
peeling: an algorithm



peeling: an algorithm



peeling: an algorithm



In this case, the algorithm did produce the expected densest subgraph. However, this is not always the case.

peeling: **summary**

- very fast! (runs in linear time)
- $\frac{1}{2}$ -approximation for DSP (Charikar, 2000)
- *usually* about **80% good** on real world graphs
- used in practice (real applications)
- how can we do better?

iterative peeling (Greedy++)

- Decide on a number of iterations T ;
- Keep an array of **loads** for each vertex, all initialized to 0. Let the load of v during iteration $i = \text{load}_i(v)$;
- In each iteration i , repeatedly find the vertex that **minimizes** $\text{current_deg}(v) + \text{load}_{i-1}(v)$, and remove it;
- Let $\text{load}_i(v) = \text{load}_{i-1}(v) + \text{the degree of } v \text{ when it was removed}$;

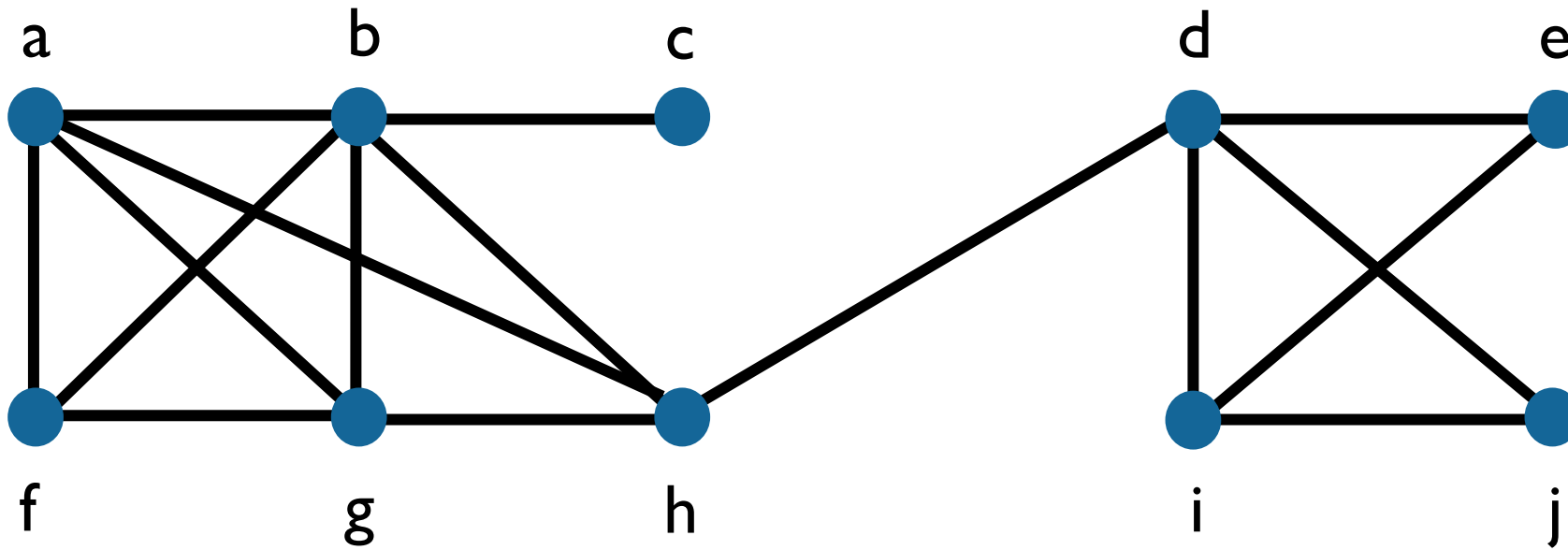
(Boob et. al, 2019)

iterative peeling (Greedy++)

- Let $v_{1,j}, v_{2,j}, \dots, v_{n,j}$ be the ordering from vertex removal during iteration j ;
- After T iterations, we choose the suffix over all orderings $S_{i,j} = \{v_{i,j}, v_{i+1,j}, \dots, v_{n,j}\}$ that induces the subgraph with the highest density λ ;
- Typically, this is a suffix $S_{i,T} = \{v_{i,T}, v_{i+1,T}, \dots, v_{n,T}\}$.

iterative peeling

(Boob et. al, 2019)



| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| X | X | X | X | X | X | X | 1 | X | X |
| 3 | 2 | 1 | 1 | 2 | 3 | 1 | 0 | 2 | 1 |

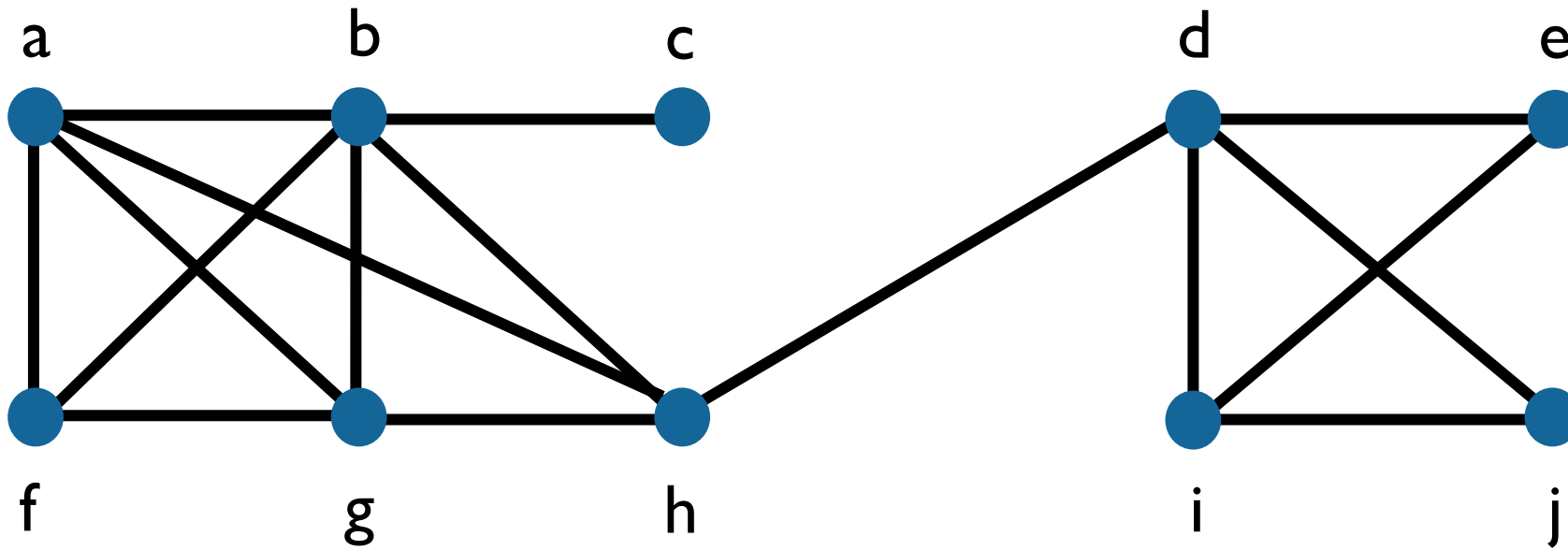
degree

curr. degree

final degree

iterative peeling

(Boob et. al, 2019)



| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| X | X | X | X | X | X | X | 1 | X | X |
| 3 | 2 | 1 | 1 | 2 | 3 | 1 | 0 | 2 | 1 |

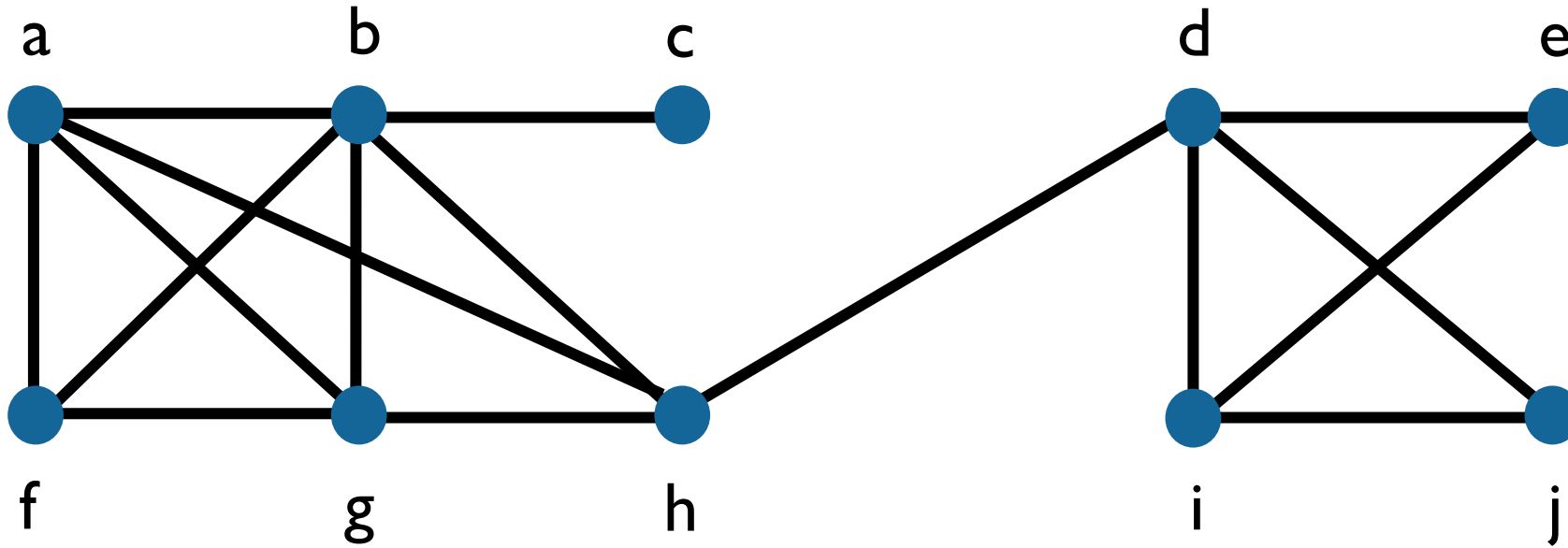
degree

curr. degree

loads

iterative peeling

(Boob et. al, 2019)



We obtain a **new peeling order** that changes with further iterations and eventually stabilizes.

| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 3 | 2 | 1 | 1 | 2 | 3 | 1 | 0 | 2 | 1 |
| 4 | 5 | 1 | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| 7 | 7 | 2 | 5 | 4 | 6 | 5 | 4 | 5 | 3 |

load

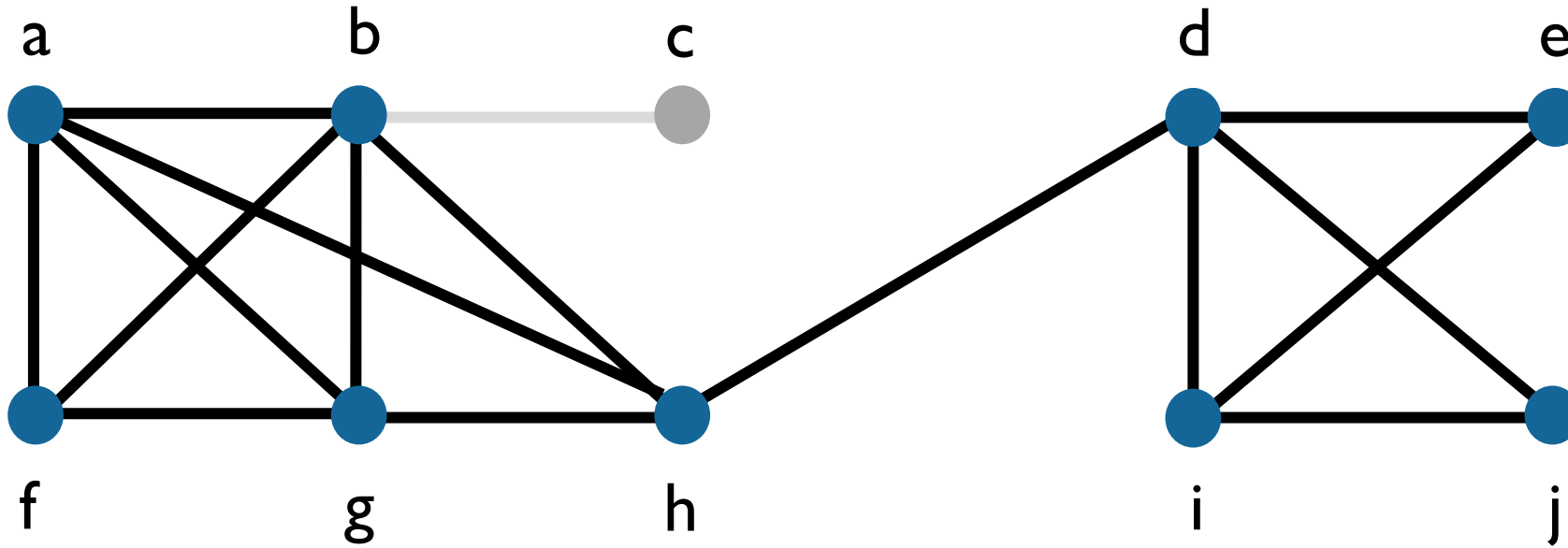
degree

curr load + deg

load update

iterative peeling

(Boob et. al, 2019)



We obtain a **new peeling order** that changes with further iterations and eventually stabilizes.

| a | b | c | d | e | f | g | h | i | j |
|---|---|---|---|---|---|---|---|---|---|
| 3 | 2 | 1 | 1 | 2 | 3 | 1 | 0 | 2 | 1 |
| 4 | 5 | X | 4 | 2 | 3 | 4 | 4 | 3 | 2 |
| 7 | 7 | 1 | 5 | 4 | 6 | 5 | 4 | 5 | 3 |
| | | 1 | | | | | | | |

load

degree

curr load + deg

load update

iterative peeling: **summary**

- Boob et. al experimentally showed that this seems to always eventually work!
- Conjecture: this is a $(1 - \epsilon)$ -approximation for DSP with $(O \frac{1}{\epsilon^2})$ iterations required
- can we use this method to solve **other problems?**

Part 3:

The Densest Supermodular Set Problem (DSSP)

(iterative peeling for DSSP; convergence)

set functions

A set function assigns values to subsets of a set. We call the overall set we are working with the **ground set**.

In other words, a set function is a function from the powerset of S to the real numbers.

$$f : 2^S \rightarrow \mathbb{R} \cup \{\pm\infty\}$$

set functions (**subtypes**)

Let V be a ground set, and let $f : 2^V \rightarrow \mathbb{R}$.

f is:

- normalized if $f(\emptyset) = 0$

- monotone increasing if

$$A \subset B \implies f(A) < f(B)$$

set functions (**subtypes**)

Let V be a ground set, and let $f : 2^V \rightarrow \mathbb{R}$.

f is:

- normalized if $f(\emptyset) = 0$

- monotone decreasing if

$$A \subset B \implies f(A) > f(B)$$

set functions (**subtypes**)

Let V be a ground set, and let $f : 2^V \rightarrow \mathbb{R}$.

f is:

- additive if $f(A \dot{\cup} B) = f(A) + f(B)$

- subadditive if

$$f(A \dot{\cup} B) \leq f(A) + f(B)$$

set functions (**subtypes**)

Let V be a ground set, and let $f : 2^V \rightarrow \mathbb{R}$.

f is:

- additive if $f(A \dot{\cup} B) = f(A) + f(B)$
- superadditive if $f(A \dot{\cup} B) \geq f(A) + f(B)$

set functions (marginal values)

Let V be a ground set, and let $f : 2^V \rightarrow \mathbb{R}$.

The **marginal value** of adding a new element to a set is the **gain or loss incurred** by adding that element to the set. Formally,

$$f(v|S) = f(S \cup \{v\}) - f(S), \quad S \subsetneq V, v \notin S$$

submodularity, formally

A submodular function is a real-valued set function characterized by **diminishing returns**:

$$f(A \cup \{v\}) - f(A) \geq f(B \cup \{v\}) - f(B)$$

$$A \subsetneq B, v \notin B.$$

supermodularity, formally

A supermodular function is a real-valued set function characterized by **increasing returns**:

$$f(A \cup \{v\}) - f(A) \leq f(B \cup \{v\}) - f(B)$$

$$A \subsetneq B, v \notin B.$$

modularity, formally

A modular function is both **submodular** and **supermodular**.

$$f(A \cup \{v\}) - f(A) = f(B \cup \{v\}) - f(B)$$

$$A \subsetneq B, v \notin B.$$

Notice that modular functions are additive!

rewritten using marginal values...

submodular:

$$f(v|A) \geq f(v|B), \quad A \subsetneq B, \quad v \notin B.$$

supermodular:

$$f(v|A) \leq f(v|B), \quad A \subsetneq B, \quad v \notin B.$$

modular:

$$f(v|A) = f(v|B), \quad A \subsetneq B, \quad v \notin B.$$

The densest subgraph problem (DSP) is a **special case** of the densest supermodular set problem (DSSP).

(Charikar, Quanrud, Torres, 2022)

The DSSP, formally.

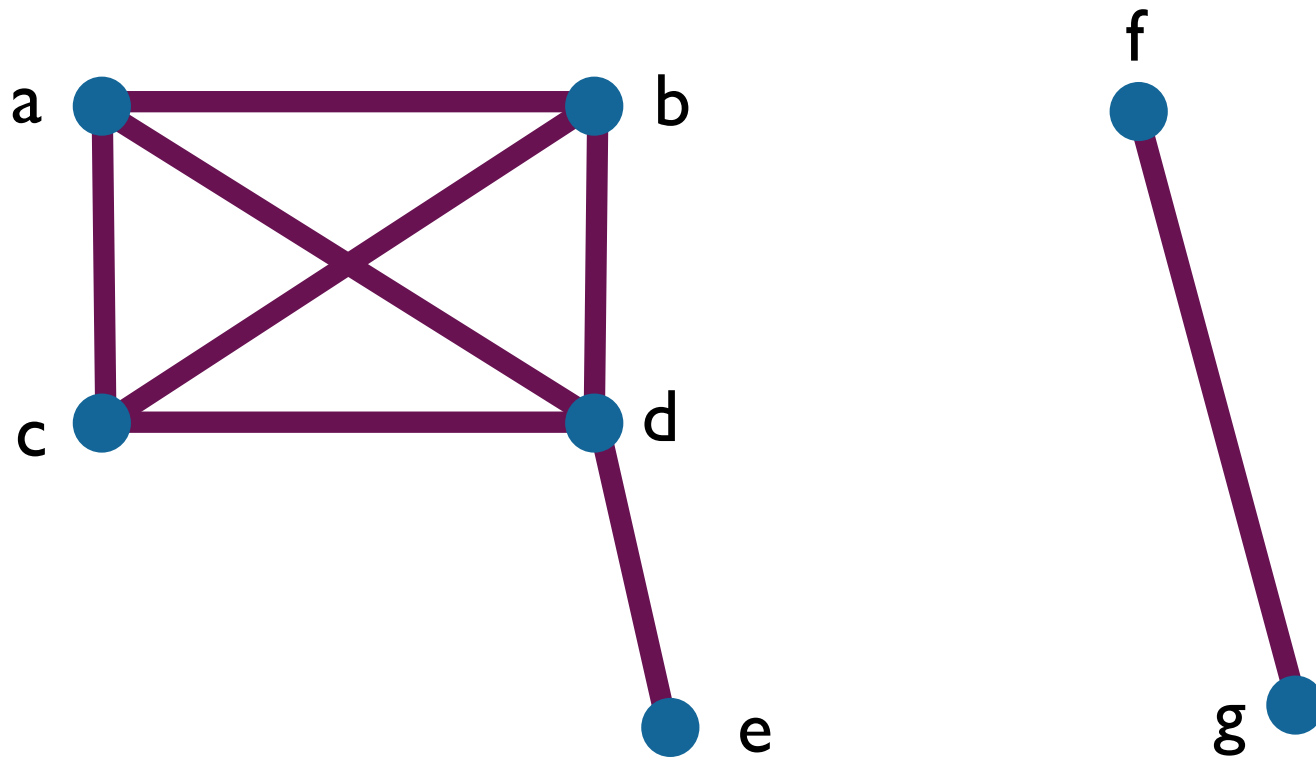
Given a non-negative supermodular function $f : 2^V \rightarrow \mathbb{R}^{\geq 0}$, let $S \subseteq V$. Then,

$$\text{density}(S) = \frac{f(S)}{|S|}$$

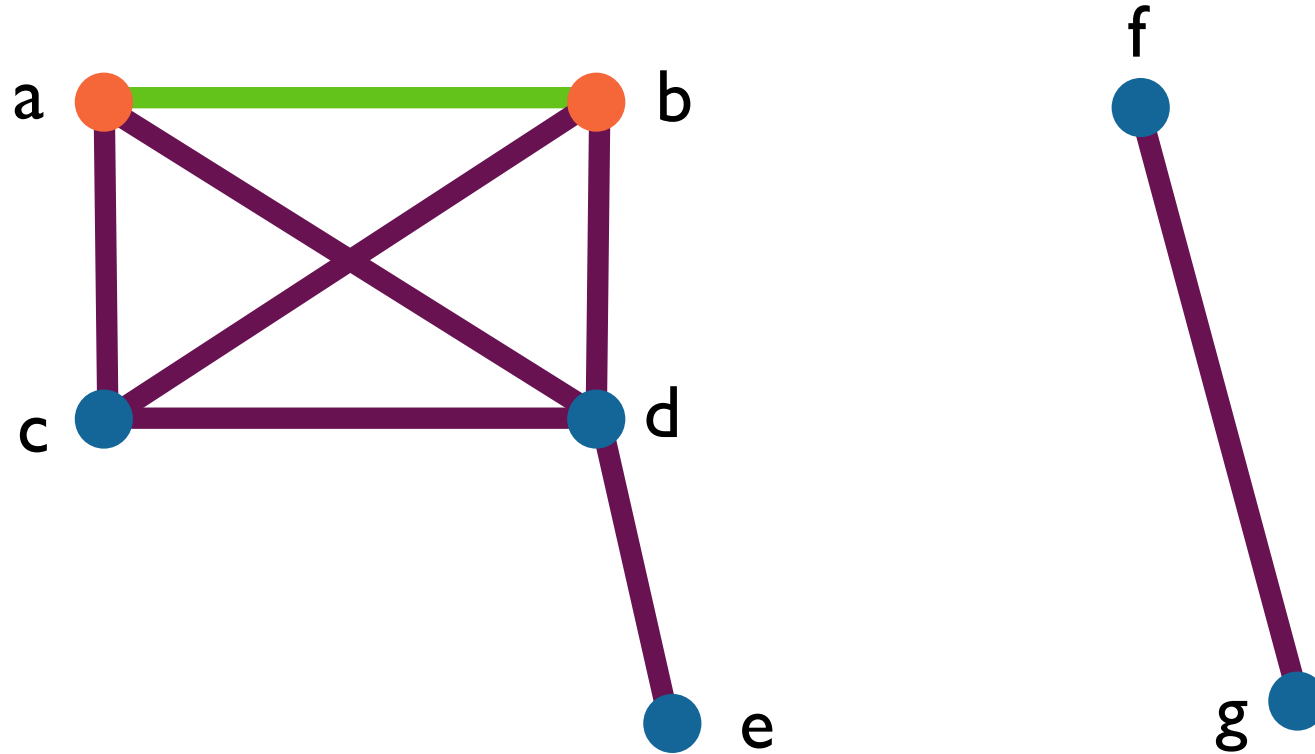
and we want to find the subset with the **optimal density**, λ^* :

$$\lambda^* = \max_{S \subseteq V} \frac{f(S)}{|S|}$$

$|E(S)|$ is supermodular!

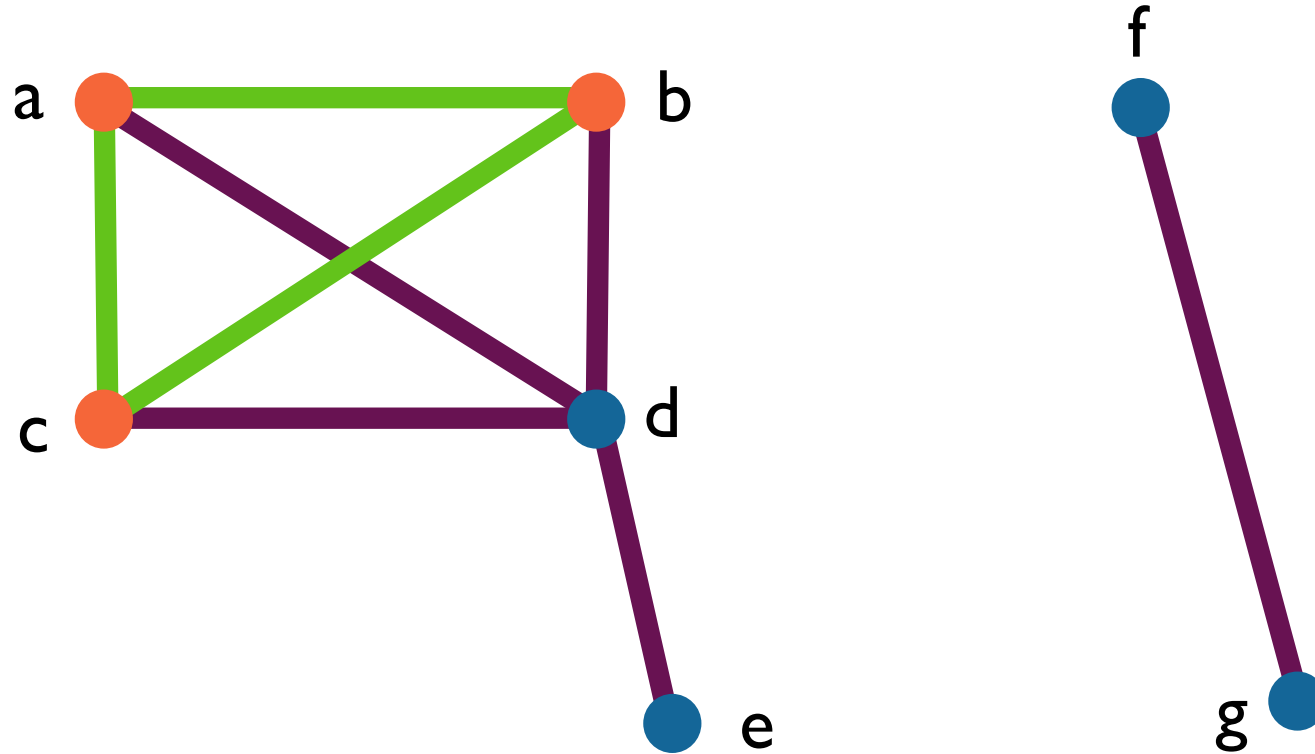


$|E(S)|$ is supermodular!



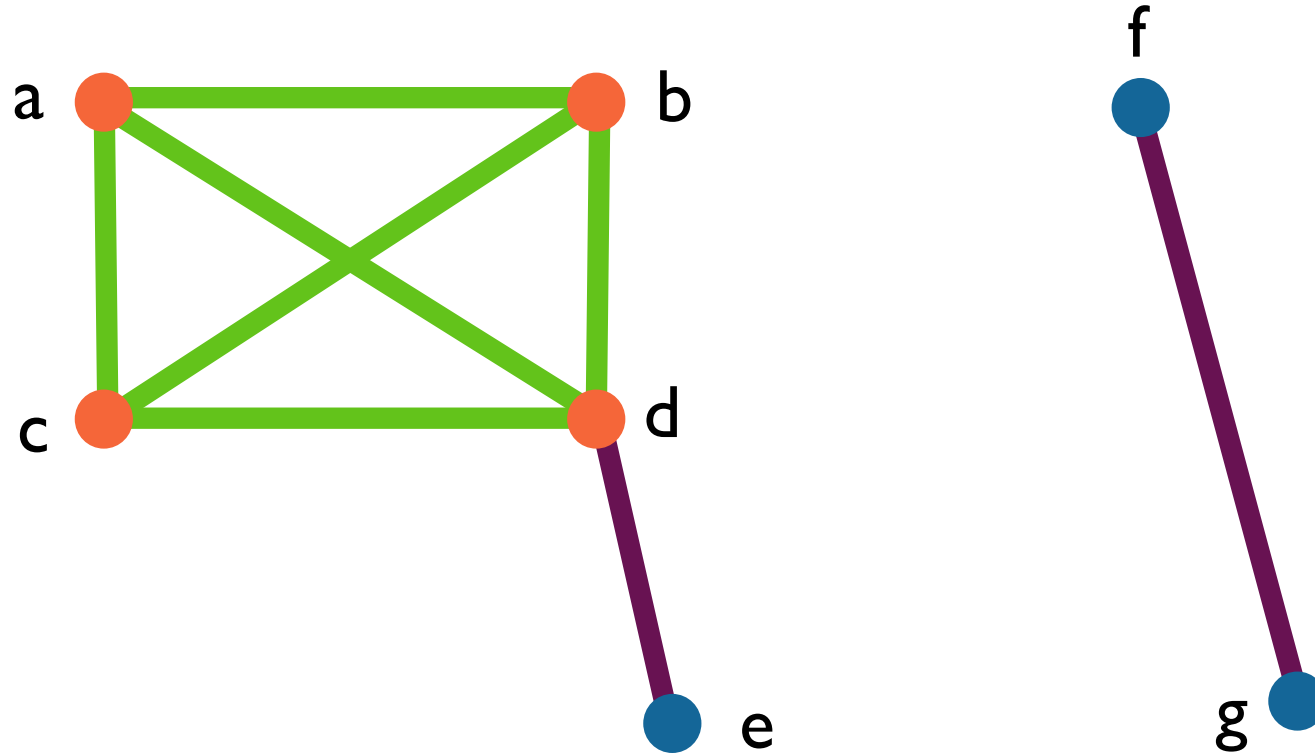
If we take $S = \{a, b\}$, then $|E(S)| = 1$.

$|E(S)|$ is supermodular!



If we take $T = \{a, b, c\}$, then $|E(T)| = 3$. So $f(c|S) = 2$.

$|E(S)|$ is supermodular!



If we take $U = \{a, b, c, d\}$, then $|E(U)| = 6$. So $f(d|U) = 3$!

SuperGreedy++, in general

- In general, we can replace the concept of current degree with the **marginal value** of v to the current set
- Everything else about iterative peeling remains exactly the same.

(Charikar, Quanrud, Torres, 2022)

SuperGreedy++: summary

- This is a $(1 - \epsilon)$ -approximation for the DSSP with $O\left(1 - \frac{1}{\epsilon^2} \cdot \frac{\delta}{\lambda^*} \log n\right)$ iterations required
- Therefore this is also a $(1 - \epsilon)$ -approximation for the DSP
- Iterative peeling works for any set with a supermodular function

(Charikar, Quanrud, Torres, 2022)

Main References

László Lovász. “Submodular Functions and Convexity”. (1983)

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Digvijay Boob, Yu Gao, Richard Peng, Saurabh Sawlani, Charalampos Tsourakakis, Di Wang, and Junxing Wang. “Flowless: Extracting Densest Subgraphs Without Flow Computations”. (2019)

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